IOT METHODOLOGY 1-2-3

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Structure

After the initial draft, refinements of your plan come into play that will be discussed in the planning sections.

Once you have your planning refined so that you can start building something (thing of Agile!), you can move to the build phase and iterate.

Build, and Run, however, are out of scope for this deck.

ENTERPRISE IOT BASICS

O'REILLY®

Dirk Slama, Frank Puhlmann, Jim Morrish & Rishi M. Bhatnagar

Enterprise IoT

Strategies & Best Practices for Connected Products & Services



Some Big Numbers:

- 14 bn Connected Devices | Bosch SI
- 50 bn Connected Devices | Cisco

309 bn IoT Supplier Revenue | Gartner

1.9 tn IoT Economic Value Add | Gartner

7.1 tn IoT Solutions Revenue | IDC

Data from http://postscapes.com/internet-of-things-market-size

Some Small Numbers:

Peter Middleton, Gartner: By 2020, component costs will have come down to the point that connectivity will become a standard feature, even for processors costing less than











"Machine Camp"

- "Brown field"
- Strong company heritage, risk aversion
- Corporate career is the norm
- Domains: Physics, engineering
- "Think big"
- Waterfall approach
- Standards like DIN/ISO
- Long QA & release cycles ("defect free")
- Long lead times

www "Internet Camp"

- "Green field"
- High-risk, VC-driven
 - culture
- Entrepreneurial management and employees
- Domains: IT, services
- Focus on point solutions/MVP
- Agile approach
- Open source
- Perpetual beta ("Fast patches")



"First, we equipped our light bulbs with sensors, so they would only be on if somebody was in the room. Next, we added an iPhone app so you can manage all of the electric lights in your home." "Our online security service is now using connected light bulbs to simulate a realistic lighting pattern when you are away from home at night."



Real World

- Analysis
- Main "theories," Business requirements

Digital Model

Granularity required for business modelDomain Model





Possible Inception Points

Sensors, cameras, existing data streams

Reconstruction

Creating the digital model



Solution Design

 "Sketch": Business architecture, component architecture, asset integration architecture, technical infrastructure, hardware design

GETTING STARTED



STAKEHOLDERS & ROLES

How to capture the four most important stakeholders:

- Solution Users: The key persons using your solution
- Enterprise Services: The key services provided by the enterprise in charge of offering the solution
- **Partner Ecosystem:** The partners that you need to run your solution
- Assets/Devices: The key things that you need for your solution

Keep also track of the relationships between the key stakeholders!

Don't forget the relationships!



How to refine the roles:

- Capture the key aspects in a table
 - Name
 - Description
 - Number of users having this role initially (Field PoC)
 - Number of users for a production rollout
- Capture key use case in a UML use case diagram



	Name	Description	Count Initially	Count Planned
	Manager	Is responsible for the operations of the rental company office.	1	50
	Clerk	Is responsible for customer care and rental support.	3	200
	Accountant	Is responsible for creating the invoices.	1	10
nta	Where is the customer? We omitted the customer for the demo since he is not directly working with the system but interacting via the clerk. If, however, there is also a self-service UI for the customer (app, kiosk, website, etc) we need to include him as well!			

DOMAIN MODEL

How to capture the domain model:

- Start with the **RootInstance** naming your solution
- Aggregate the directly navigable entities (business objects) below
 - Include things via ThingBO and processes via ProcessBO
 - Feel free to add domain specific classes like "Customer" etc.
- Create subclasses via further aggregation or inheritance
- Link other classes via associations

Key entities (Stereotypes):

- The RootInstance represents the root node used for navigation the BO. There is always exactly one node of this type.
- A ProcessBO represents a process business object.
- A ThingBO represents a (usually) physical thing or object.
- An **Event** represents something that happened with a thing or process (start, message, trigger, etc.)



CYCLES another. Ш << Enumeration>> PURCHASED **OPERATING** CRASHED **UNDER REPAIR** SOLD

Keep track of the lifecycles of your entities. Make sure that you clearly understand the different states of your entities.

possible transitions from one state to

Operating

Crashed

?

Under

Repair

Having done that, discuss all

Interlinked states between entities. If two states of an entity are interlinked, you can "combine" their lifecycles by "testing" via one entity is existing in specific state.

For instance, a rental can only transition from "Approved" to "Rented" if there is at least one operating car (simplified model!).

Sold

Play the token game to test your lifecycles

Approved

Rental-Status

<<Enumeration>>

NEW **APPROVED** RENTED

RETURNED

BILLED

Rented

Each transition with one token in all • place(s) before are enabled

?

You can remove these token(s) and put • one into every outgoing place!

Model

each state as a circle

Car-Status

each possible transition as an arc and describe when/who/by whom it occurs

Purchased

PROCESSES AND RULES

Business Process Diagrams (BPD)

describe how state transitions of business objects must or should occur from a business point of view:

- Must: Processes are the only mean to achieve state transitions of business objects
- Should: Processes are a recommended way of how state transitions of business objects are handled

Different types of tasks

- Human Task: A task performed by a human via a frontend.
- Service Task: A task performed by another system.
- Solution Rule Task: A calculation done by a rule engine.

Business Processes are stateful and usually long running.

BPDs are completely standardized by the OMG's BPMN 2.0 specification.

See an overview online: <u>http://bpmb.de/poster</u>



Business Rules describe functional business logic and should be stateless.

Business Rules work on business objects.

Business Rules usually come in two flavors that can be combined

- **Tree-based** (if—then—else style)
- Tabular (Excel style)

Business rules help in

- Making processes flexible, due to their different lifecycle
- Centralizing & re-using business logic in different processes or other parts of the application



USER INTERFACES

User Interface 1x1:

- Create a simple, repeating structure of core building blocks that can be easily arranged according to responsive layouts
 - Use black/white schematics
 - Keep it simple
 - Focus on functionality

Integrate user interfaces with decisions from processes. Make sure that each task action is represented in the corresponding process and vice versa.

Use the Human Task/Gateway pattern, e.g. a decision after a human task needs to be represented in the corresponding UI. Integrate Thing representations in your user interfaces. Make a clear distinction between collections of things.

Represent the most important status information on top, either aggregated (collections) or direct (single thing).

Show more details at the bottom; group it by functionality/features if required.



CONNECTIVITY



CTIVIT

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FINALIZE



An **Architecture Blueprint** highlights what (a) you need to implement, (b) what are ready-made components, and (c) what is the environment.





- the problem at hand via a Solution Draft
- the refined views of the stakeholders & roles, the domain model, the AIA for connectivity, the processes and rules, as well as the user interfaces

Propose concrete next steps by using

- A Project Sketch to show the functionality covered
- An Architecture Blueprint to show how an IoT Suite can help

Online Resources:

- Find the Enterprise IoT book online with many more examples <u>http://enterprise-iot.org</u>
- Read the Bosch Blog on Internet of Things
 <u>http://blog.bosch-si.com</u>
- Describe your things in a standardized way
 <u>http://www.eclipse.org/vorto/</u>

Make sure that your customer finds his understanding reflected in your filled templates. Always let him review and iterate the results by his own.