

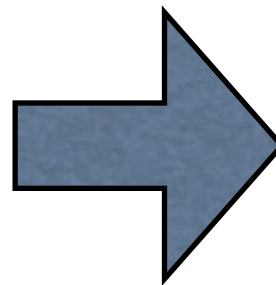
On the Application of the Pi-Calculus to BPM

Formalizing & Simulating Interacting Processes

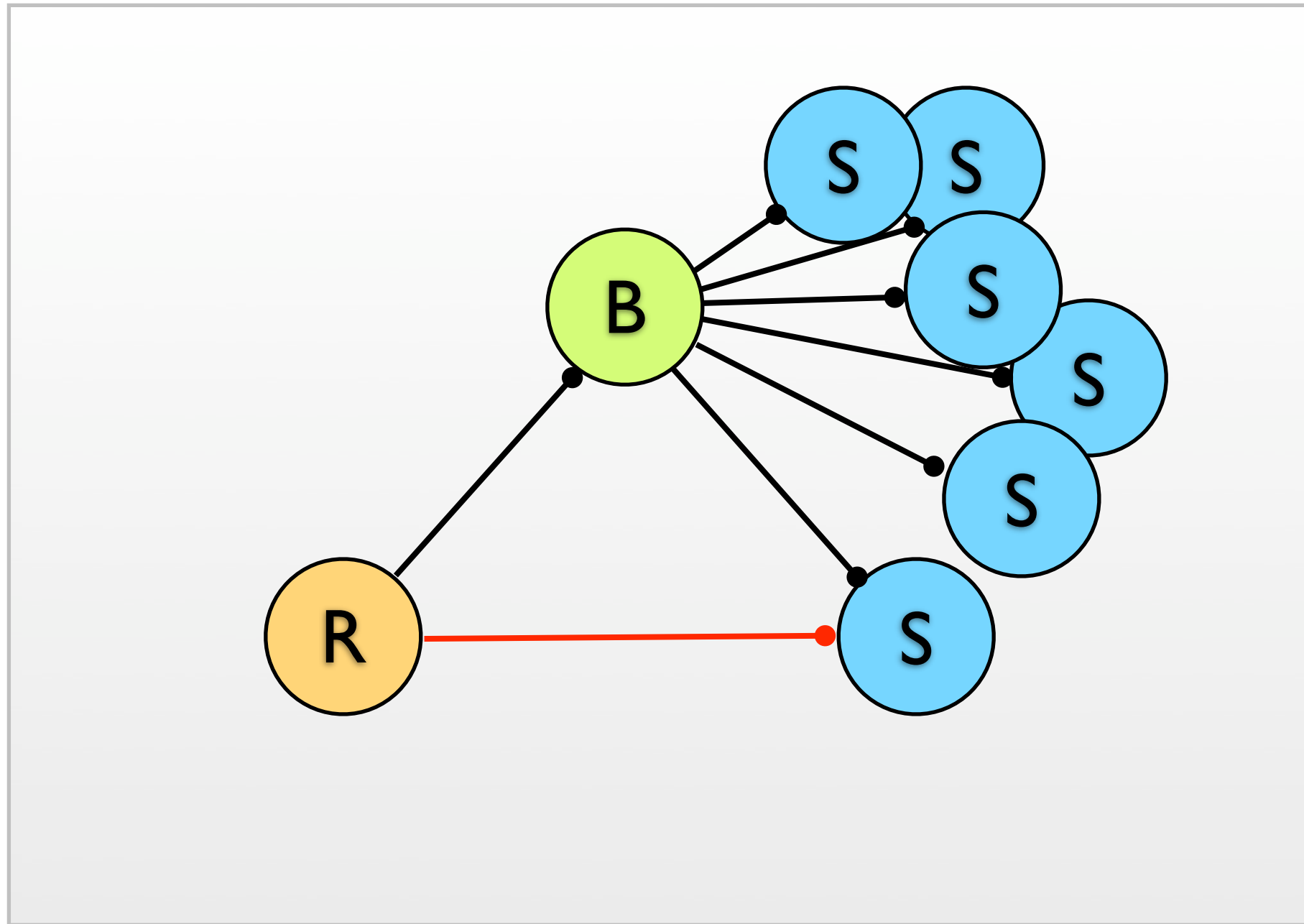
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Motivation



Dynamic Systems



Pi-Calculus Link Passing Mobility

Outline

- The Pi-Calculus
- Processes (based on patterns)
- Interactions (among processes)
- Tooling (incl. live demo)

The Pi-Calculus

Grammar

- The Pi-Calculus consists of agents that use names for synchronization:

$$\pi ::= \bar{x}\langle \tilde{y} \rangle \mid x(\tilde{z}) \mid \tau \mid [x = y]\pi$$

$$P ::= M \mid P|P \mid \nu z P \mid \mathcal{K}(x_1, \dots, x_n)$$

$$M ::= \mathbf{0} \mid \pi.P \mid M + M .$$

Link (Name) Passing

- Names can be sent via other names representing channels:

$$\bar{x}\langle a \rangle.0 \mid x(z).0$$

- Received names can represent channels:

$$\bar{x}\langle a \rangle.a(y).0 \mid x(z).\bar{z}\langle c \rangle.0$$

$$\xrightarrow{\bar{x}\langle a \rangle} a(y).0 \mid \bar{a}\langle c \rangle.0$$

Scope Extrusion

- The scope of restricted names can be extruded (i.e. extended):

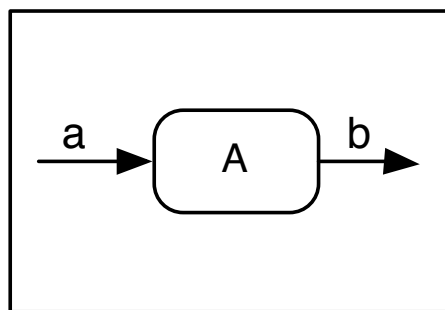
$$(\nu x \bar{a}\langle x \rangle . A) \mid a(y) . B \xrightarrow{\bar{a}\langle x \rangle} \nu x (A \mid B\{^x / _y\})$$

Processes

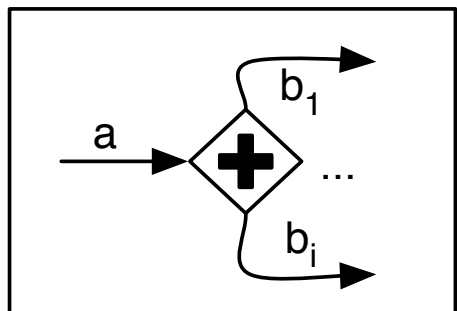
Process Patterns

- Business processes can be divided into patterns
- Common catalogue: Workflow Patterns
- We provide formal representations of these patterns
- Can be used to formally represent business processes

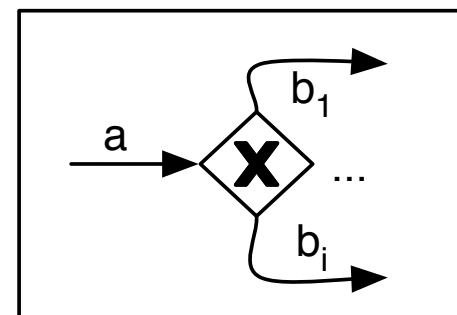
Basic Control Flow Patterns



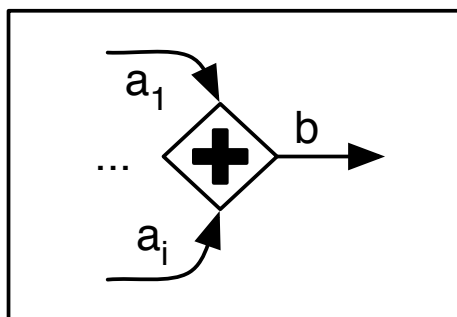
$$A \stackrel{def}{=} a.\langle \cdot \rangle.\bar{b}.\mathbf{0}$$



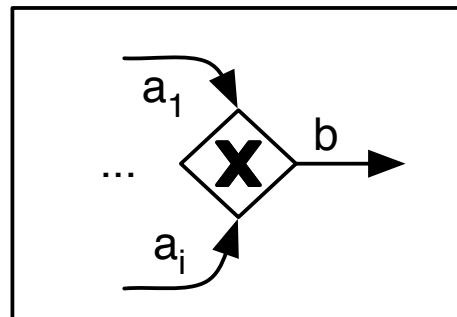
$$A \stackrel{def}{=} a.\langle \cdot \rangle.(\prod_{i=1}^n \bar{b}_i.\mathbf{0})$$



$$A \stackrel{def}{=} a.\langle \cdot \rangle.(\sum_{i=1}^n \bar{b}_i.\mathbf{0})$$

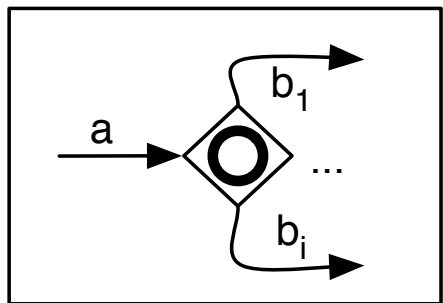


$$A \stackrel{def}{=} \{a_i\}_{i=1}^n.\langle \cdot \rangle.\bar{b}.\mathbf{0}$$

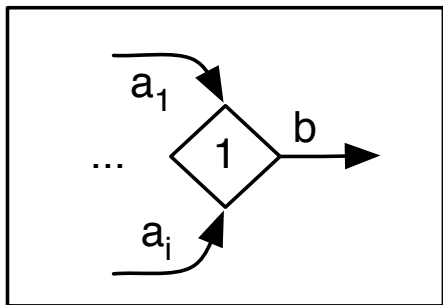


$$A \stackrel{def}{=} \sum_{i=1}^n a_i.\langle \cdot \rangle.\bar{b}.\mathbf{0}$$

Advanced Control Flow Patterns (subset)



$$A \stackrel{def}{=} \nu c \ a. \langle \cdot \rangle. \left(\prod_{i=1}^n \left(\overbrace{\bar{b}_i. \mathbf{0}}^{enable} + \overbrace{c. \mathbf{0}}^{cancel} \right) \mid \{\bar{c}\}_{i=1}^{n-1}. \mathbf{0} \right)$$



$$A \stackrel{def}{=} \nu h \ \nu e \ (A_1 \mid A_2).$$

$$A_1 \stackrel{def}{=} \prod_{i=1}^m a_i. \bar{h}. \mathbf{0},$$

$$A_2 \stackrel{def}{=} h. \bar{e}. \{h\}_1^{m-1}. A \mid e. \langle \cdot \rangle. \bar{b}. \mathbf{0}$$

More Patterns

- Arbitrary Cycles

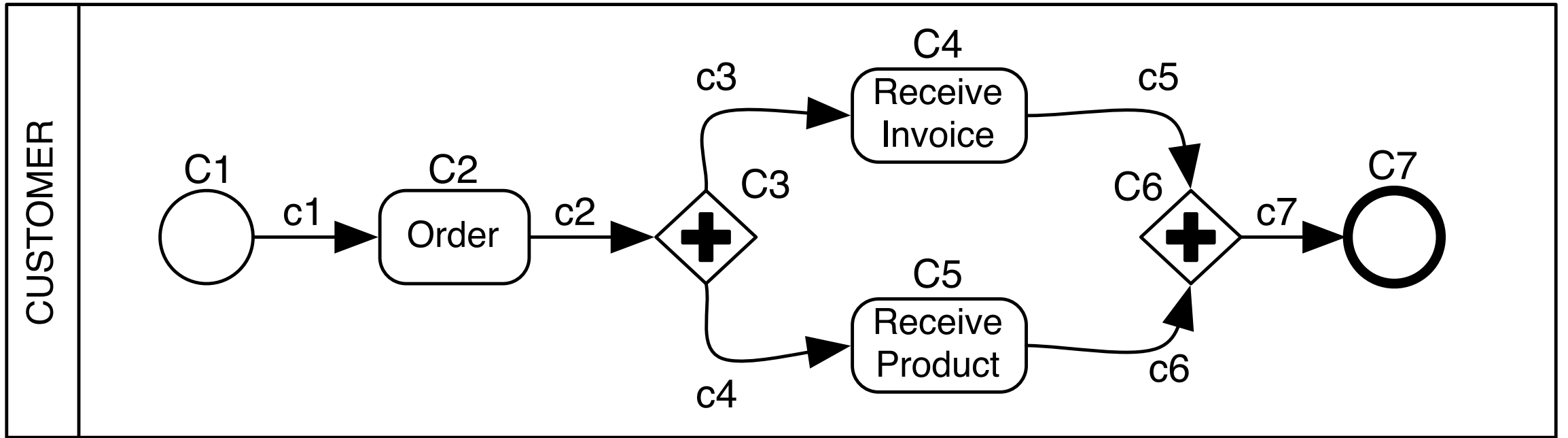
$A \stackrel{def}{=} a.\langle \cdot \rangle.\bar{b}.0$ becomes $A \stackrel{def}{=} a.(\langle \cdot \rangle.\bar{b}.0 \mid A)$

- Deferred Choice
- Milestone
- ...

Algorithm

- Mapping BPDs to Pi-Calculus (sketch):
 - Each flow object is represented by an agent identifier according to the semantics of the pattern it represents
 - Each sequence flow is represented by a restricted name used as pre- and postcondition for the flow objects
 - A global agent for the whole system is defined

Example



$$C1 \stackrel{def}{=} \langle \cdot \rangle . \overline{c1} . 0$$

$$C2 \stackrel{def}{=} c1 . \langle \cdot \rangle . \overline{c2} . 0$$

$$C3 \stackrel{def}{=} c2 . \langle \cdot \rangle . (\overline{c3} . 0 \mid \overline{c4} . 0)$$

$$C4 \stackrel{def}{=} c3 . \langle \cdot \rangle . \overline{c5} . 0$$

$$C5 \stackrel{def}{=} c4 . \langle \cdot \rangle . \overline{c6} . 0$$

$$C6 \stackrel{def}{=} c5 . c6 . \langle \cdot \rangle . \overline{c7} . 0$$

$$C7 \stackrel{def}{=} c7 . \langle \cdot \rangle . 0$$

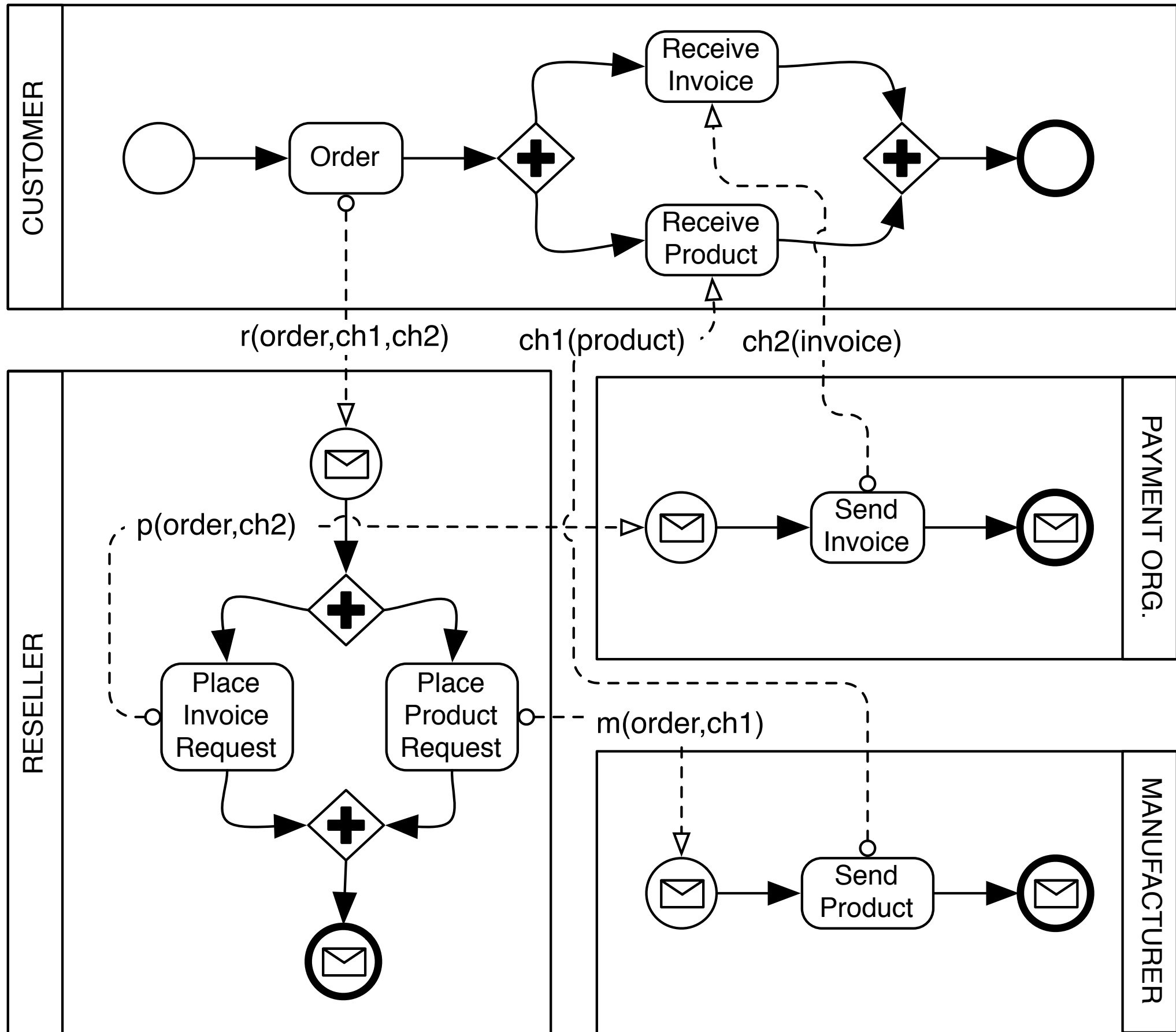
$$N \stackrel{def}{=} (\nu c1, \dots, c7) \prod_{i=1}^7 C_i$$

Interactions

Interactions

- Formalized business processes can be enhanced for interactions
- Questions:
 - How to represent message flows?
 - How to represent dynamic binding?
 - How to represent correlations?

Example



Dynamic Binding and Correlations

- Idea:
 - Pi-Calculus names are used to represent message flows between a number of processes
- A combination of link passing mobility and scope extrusions realizes dynamic binding directly

Correlations

- A can invoke B several times
- Correlations managed by the restricted name ch :

$$A \stackrel{def}{=} \nu ch \, \bar{b}\langle ch \rangle. (ch(r).A' \mid A)$$

$$B \stackrel{def}{=} \nu r \, b(ch). (\tau. \overline{ch}\langle r \rangle. \mathbf{0} \mid B)$$

Send Interaction Pattern

- Send:

$$A \stackrel{def}{=} \langle \cdot \rangle . \overline{ch} \langle msg \rangle . 0$$

- Static binding:

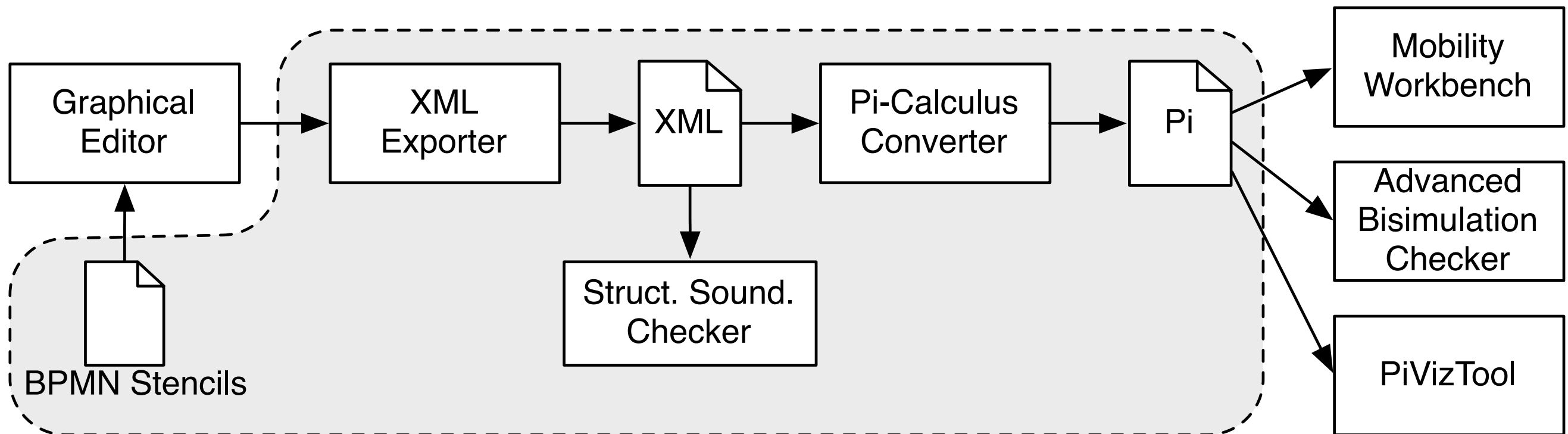
$$I \stackrel{def}{=} \nu ch (A \mid E)$$

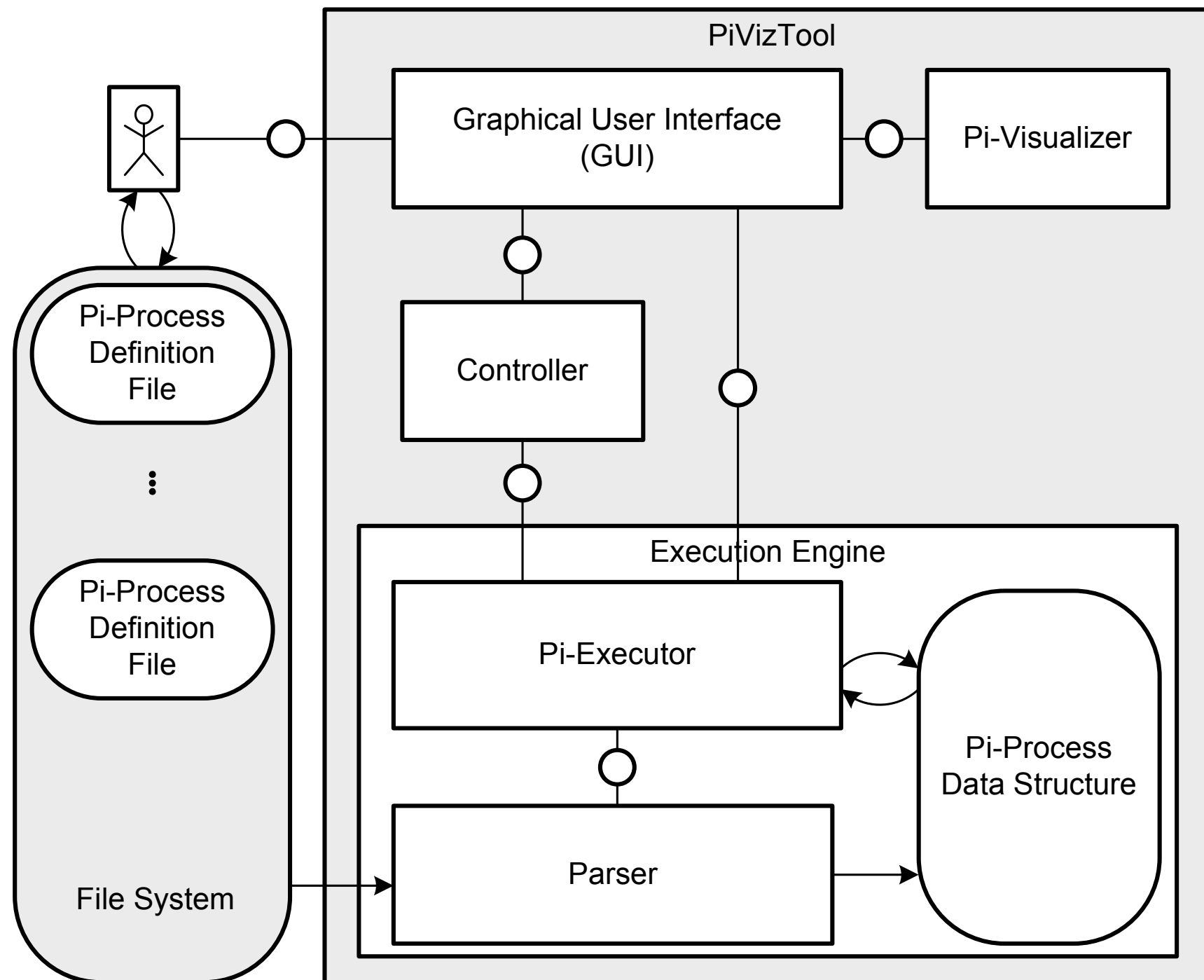
- Dynamic binding:

$$I \stackrel{def}{=} \nu lookup (lookup(ch).A \mid \mathbb{E})$$

Tooling

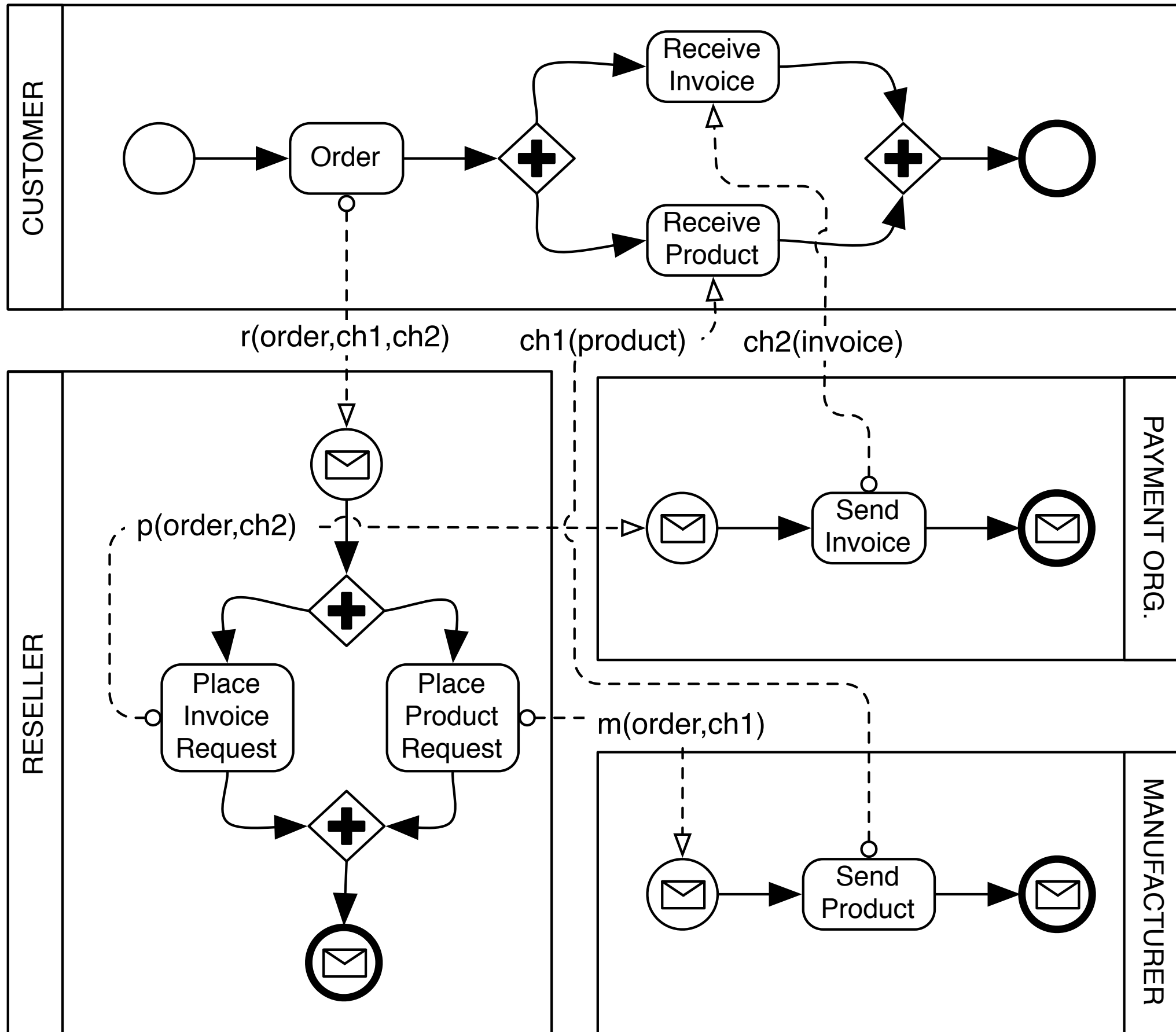
Tool Chain





PiVizTool

Example



Conclusion

Summary

- We introduced how the pi-calculus can be applied to BPM
- Processes based on formalized patterns
- Interaction among them, incl. dynamic binding
- Tooling

Further Readings

¹**Frank Puhlmann**, Mathias Weske: *Using the Pi-Calculus for Formalizing Workflow Patterns*. In W.M.P. van der Aalst, B. Benatallah, F. Casati, and F. Curbera (Eds.): Proceedings of the 3rd International Conference on Business Process Management (BPM 2005), volume 3649 of LNCS, Nancy, France, Springer-Verlag (2005) 153-168

²Hagen Overdick, **Frank Puhlmann**, Mathias Weske: *Towards a Formal Model for Agile Service Discovery and Integration*. In K. Verma, A. Sheth, M. Zaremba, and C. Bussler (Eds.): Proceedings of the International Workshop in Dynamic Web Processes (DWP 2005), Amsterdam, The Netherlands, IBM technical report RC23822 (2005)

³**Frank Puhlmann**: *Why do we actually need the Pi-Calculus for Business Process Management?* In W. Abramowicz and H. Mayr (Eds.): Proceedings of the 9th International Conference on Business Information Systems (BIS 2006), volume P-85 of LNI, Klagenfurt, Austria, Gesellschaft fuer Informatik (2006) 77-89

⁴**Frank Puhlmann**, Mathias Weske: *Investigations on Soundness Regarding Lazy Activities*. In S. Dustdar, J.L. Fiadeiro and A. Sheth (Eds.): Proceedings of the 4th International Conference on Business Process Management (BPM 2006), volume 4102 of LNCS, Vienna, Austria, Springer-Verlag (2006) 145-160

⁵**Frank Puhlmann**: *A Tool Chain for Lazy Soundness*. Demo Session of the 4th International Conference on Business Process Management, CEUR Workshop Proceedings Vol. 203, Vienna, Austria (2006) 9-16

⁶Gero Decker, **Frank Puhlmann**, Mathias Weske: *Formalizing Service Interactions*. In S. Dustdar, J.L. Fiadeiro and A. Sheth (Eds.): Proceedings of the 4th International Conference on Business Process Management (BPM 2006), volume 4102 of LNCS, Vienna, Austria, Springer-Verlag (2006) 414-419

⁷**Frank Puhlmann**: *A Unified Formal Foundation for Service Oriented Architectures*. In M. Weske and M. Nuettgens (Eds.): EMISA 2006, volume P-95 of LNI, Hamburg, Germany (2006) 7-19

⁸**Frank Puhlmann**: *On the Suitability of the Pi-Calculus for Business Process Management*. In Technologies for Business Information Systems. Springer-Verlag (2007) 51-62

⁹**Frank Puhlmann**, Mathias Weske: *Interaction Soundness for Service Orchestrations*. In A. Dan and W. Lamersdorf (Eds.): Proceedings of the 4th International Conference on Service Oriented Computing (ICSOC 2006), volume 4294 of LNCS, Chicago, USA, Springer-Verlag (2006) 302-313

¹⁰Anja Bog, **Frank Puhlmann**: A Tool for the Simulation of Pi-Calculus Systems. Available at Online.

Thank You!